

# THE LORD OF THE RINGS

## TRADEABLE MINIATURES GAME

### Return of the King Promotional Figures

*Below are the rules and abilities for what was to be promotional range of figures produced with the Return of the King expansion. As you'll know by now we were unable to produce these figures, but here are the full rules and abilities of the range – feel free to make suitable conversions from your duplicate figures to represent these guys, and use them in your casual games as much as you like!*

*The STG Team*

<p><b>PR46–Witch–King™ (380pts):</b></p> <p>Attacks: 6 Toughness: 6 Move: 6 Wounds: 5 Action Points: 5 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Dread</li> <li>• Dread</li> <li>• Repel 1</li> </ul>	<p><b>PR47–Aragorn™ (410pts):</b></p> <p>Attacks: 5 Toughness: 5 Move: 7 Wounds: 6 Action Points: 6 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Fast Strike 2</li> <li>• Invigorate</li> </ul>
<p><b>PR48–Corsair™Captain (165pts):</b></p> <p>Attacks: 5 Toughness: 4 Move: 4 Wounds: 5 Action Points: 4 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Dirty Fighting</li> <li>• Battle Savvy</li> </ul>	<p><b>PR51–Gorbag™ (230pts):</b></p> <p>Attacks: 5 Toughness: 5 Move: 4 Wounds: 5 Action Points: 4 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Berserker 1</li> <li>• Dirty Fighting 1</li> </ul>

<p><b>PR66–Gothmog™ (305pts):</b></p> <p>Attacks: 5 Toughness: 5 Move: 8 Wounds: 4 Action Points: 5 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Tyrant 1</li> <li>• Tyrant 1</li> </ul>	<p><b>PR67–Haradrim™ Leader (205pts):</b></p> <p>Attacks: 6 Toughness: 4 Move: 4 Wounds: 4 Action Points: 4 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Battle Cry 1</li> <li>• Battle Cry 1</li> </ul>
<p><b>PR68–Ringwraith™ (315pts):</b></p> <p>Attacks: 4 Toughness: 5 Move: 7 Wounds: 5 Action Points: 4 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Dread</li> <li>• Dread</li> <li>• Fast Strike</li> </ul>	<p><b>PR69–Shagrat™ (220pts):</b></p> <p>Attacks: 5 Toughness: 5 Move: 4 Wounds: 4 Action Points: 5 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Aggressive Strategy 1</li> <li>• Battle Cry 1</li> </ul>
<p><b>PR70–Eowyn™ &amp; Merry™ (420pts):</b></p> <p>Attacks: 5 Toughness: 5 Move: 8 Wounds: 6 Action Points: 6 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Berserker 1</li> <li>• Battle Savvy 1</li> </ul>	<p><b>PR71–Frodo™ (95pts):</b></p> <p>Attacks: 3 Toughness: 5 Move: 3 Wounds: 6 Action Points: 5 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Fast 1</li> <li>• Sneak 1</li> <li>• The One Ring</li> </ul>

<p><b>PR72–Gandalf The White™</b> <b>(485pts):</b></p> <p>Attacks: 3 Toughness: 5 Move: 9 Shots: 3 Range: 3 Wounds: 7 Action Points: 5 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Magical Force 1</li> <li>• Steal Essence 1</li> </ul>	<p><b>PR73–Galadhrim™</b> <b>Swordsman(65pts):</b></p> <p>Attacks: 2 Toughness: 3 Move: 5 Wounds: 3 Action Points: 4 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Fast 1</li> <li>• Battle Savvy 1</li> </ul>
<p><b>PR74–Rohirrim™ Bowman</b> <b>(65pts):</b></p> <p>Attacks: 2 Toughness: 3 Move: 4 Shots: 2 Range: 7 Wounds: 2 Action Points: 4 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Crack Shot 1</li> </ul>	<p><b>PR75–Theoden™ (445pts):</b></p> <p>Attacks: 4 Toughness: 5 Move: 7 Wounds: 7 Action Points: 6 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Battle Cry 2</li> <li>• Rally Cry 1</li> </ul>

<p><b>PR76–Gollum™ (0pts):</b></p> <p>Attacks: 3 Toughness: 4 Move: 3 Shots: 1 Range: 4 Wounds: 4 Action Points: 6 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Berserker 1</li> <li>• Crack Shot</li> <li>• Dirty Fighting</li> <li>• PR2</li> <li>• Sneak</li> <li>• Rage</li> </ul>	<p><b>R77–Gondorian Citadel Guard™ (75pts):</b></p> <p>Attacks: 1 Toughness: 4 Move: 4 Wounds: 3 Action Points: 4 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Stalwart</li> <li>• Repel</li> </ul>
<p><b>PR78–Guard of the Fountain Court™ (90pts):</b></p> <p>Attacks: 2 Toughness: 5 Move: 4 Wounds: 3 Action Points: 3 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Bodyguard 2</li> <li>• Spearman</li> </ul>	<p><b>PR79–Gondorian™ Ranger (65pts):</b></p> <p>Attacks: 1 Toughness: 3 Move: 4 Shots: 2 Range: 8 Wounds: 2 Action Points: 4 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Deadly Shot</li> </ul>

<p><b>PR80–Knight of Minas Tirith™</b> (115pts):</p> <p>Attacks: 2 Toughness: 5 Move: 7 Wounds: 3 Action Points: 4 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Armor 1</li> </ul>	<p><b>PR81–Rider of the King's House™</b> (135pts):</p> <p>Attacks: 3 Toughness: 5 Move: 7 Wounds: 3 Action Points: 4 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Armor 1</li> </ul>
<p><b>PR82–Smeagol™</b> (50pts):</p> <p>Attacks: 1 Toughness: 3 Move: 3 Wounds: 4 Action Points: 6 Faction: Good</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Bodyguard 1</li> <li>• Fast 1</li> <li>• Sneak</li> <li>• PR1</li> </ul>	<p><b>PR83–Corsair of Umbar™</b> (45pts):</p> <p>Attacks: 1 Toughness: 3 Move: 4 Wounds: 2 Action Points: 3 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Aggressive Strategy 2</li> <li>• Assassin</li> <li>• Fast 1</li> </ul>
<p><b>PR84–Haradrim™ Rider</b> (155pts):</p> <p>Attacks: 2 Toughness: 3 Move: 7 Shots: 2 Range: 2 Wounds: 3 Action Points: 5 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Fast Strike</li> </ul>	<p><b>PR85–Mordor™ Orc</b> (50pts):</p> <p>Attacks: 1 Toughness: 4 Move: 4 Wounds: 2 Action Points: 3 Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Battle Savvy 1</li> <li>• Repel</li> </ul>

<p><b>PR86–Mordor™ Uruk–Hai (70pts):</b></p> <p>Attacks: 1  Toughness: 4  Move: 4  Wounds: 3  Action Points: 4  Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Berserker 1</li> <li>• Stalwart 1</li> </ul>	<p><b>PR87–Warg™ (140pts):</b></p> <p>Attacks: 3  Toughness: 4  Move: 8  Wounds: 3  Action Points: 4  Faction: Evil</p> <p>Abilities:</p> <ul style="list-style-type: none"> <li>• Cavalry</li> <li>• Fast Strike 1</li> </ul>
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